

The background features a dark blue gradient with a starry space pattern. Overlaid on this are several technical diagrams, including circular gauges with numerical scales (140, 150, 160, 170, 180, 190, 200, 210, 220, 230, 240, 250, 260) and various circular arrows indicating rotation or flow. The main title is centered in a large, white, sans-serif font.

PC HARDWARE AND PERIPHERALS

HILLVIEW INTERNATIONAL HIGH SCHOOL – YEAR 7

LESSON OUTCOMES

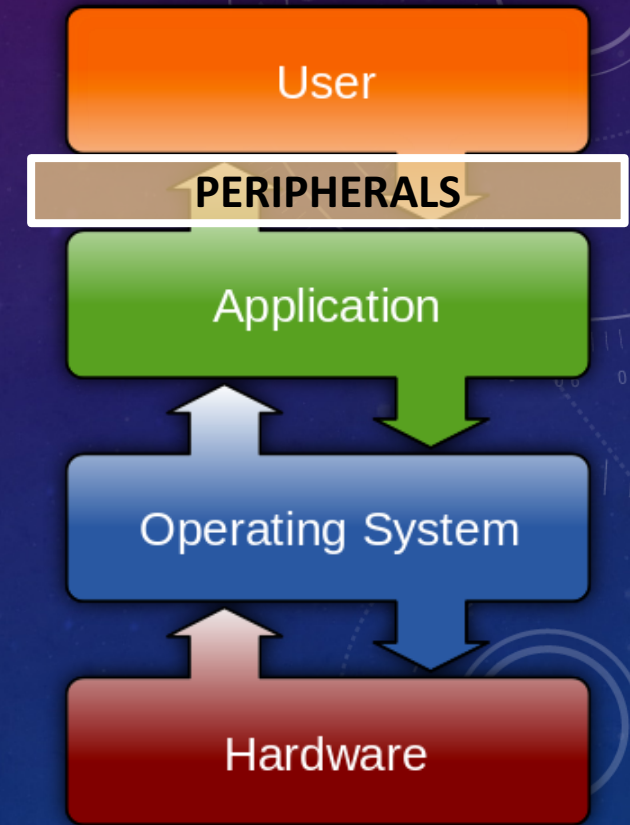
- Understand the key components in a computer
- Understand and be familiar with examples of different types of peripherals:
 - Input
 - Output
- The effect on CPU speed of:
 - clock speed, the number of cores, and cache memory

INSIDE A COMPUTER



COMPUTER PERIPHERALS

- Three types:
 - Input
 - Provides data and/or control signals (“inputs”) from users or other computers
 - Output
 - Sends data and/or control signals (“outputs”) to users or other computers
 - Input/output
 - Devices that process both inputs and outputs



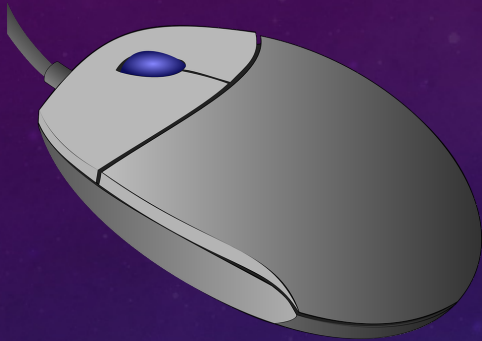
WORKSHEET TASK 1: PERIPHERALS - INPUT, OUTPUT OR BOTH?

- Complete Worksheet Task 1
- Identify what the peripheral is and...
- Is it an input, output or input/output device?

- ***You have 5 minutes!***



ANSWERS: INPUT, OUTPUT OR BOTH?



Mouse
input device



Speakers
output device



Microphone
input device



Touchscreen monitor
input/output device

CPU SPEED

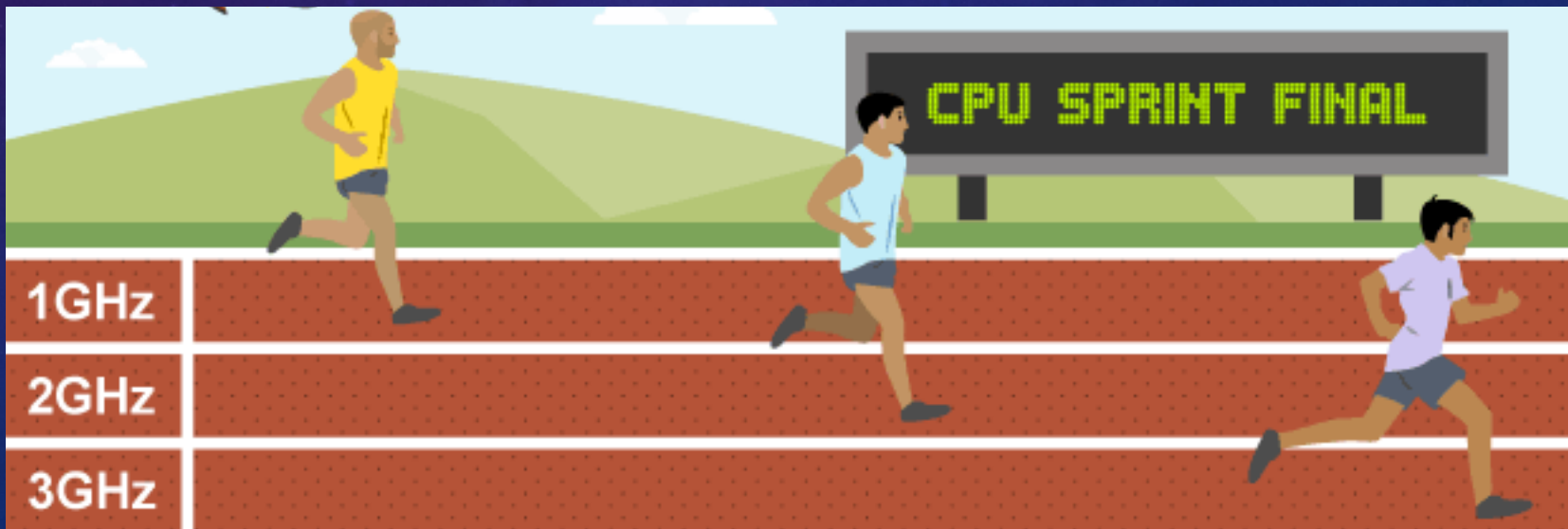
A computer's speed is heavily influenced by the CPU it uses.

3 main factors that affect how quickly a CPU can carry out instructions:

1. CPU clock speed
2. Number of cores
3. Cache memory

CLOCK SPEED

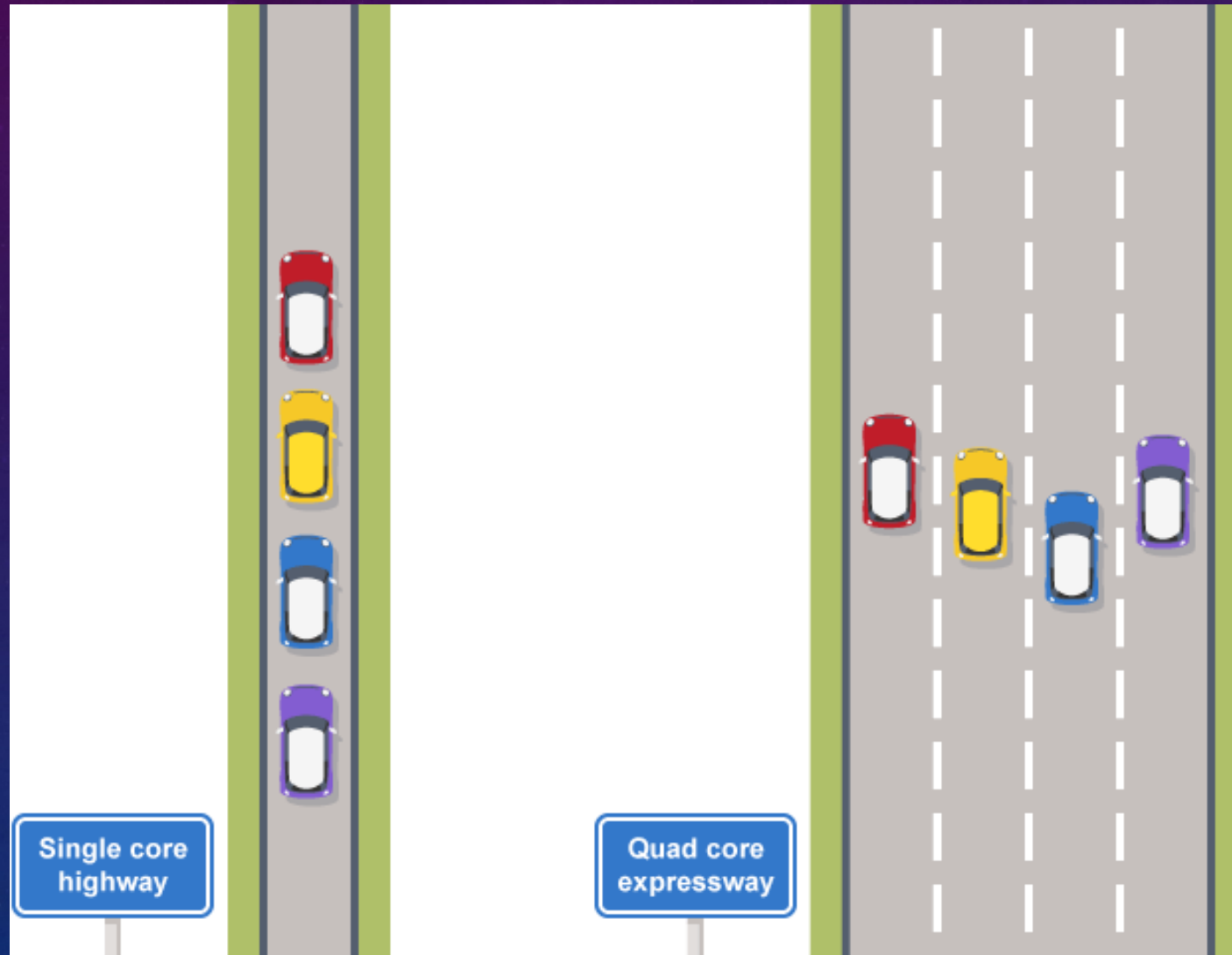
- CPUs can only carry out one instruction at a time.
- The speed at which the CPU can carry out instructions is called the clock speed
- With every tick of the clock, the CPU fetches and executes one instruction.
- The clock speed is measured in cycles per second
 - One cycle per second is known as 1 hertz.
 - CPU with a clock speed of 2 gigahertz (GHz) can carry out two billion cycles per second.
- The higher the clock speed a CPU has, the faster it can process instructions.



NUMBER OF CORES

- Older CPUs have a single core
- Most modern CPUs have 2, 4 or 8 cores (Multi-Core)
 - Dual Core, Quad Core, Octo Core
- Dual Core CPU can process 2 instructions in the time it takes a Single Core CPU to process one
- Quad Core CPU can process 4 instructions in the time it takes a Single Core CPU to process one
- Multi-Core CPUs are more expensive than Single Core CPUs to design and make
- Instructions have to be split between cores with the results merged together again at the end
 - Slows the processor down a little
 - Makes programming more complicated

NUMBER OF CORES



CACHE MEMORY

- Tiny block of memory built right onto the processor – **fastest memory of all**
 - Cache is faster than RAM, which is faster than storage (HDD)
- The most commonly used instructions and data are stored in the cache
- The bigger the cache is, the more instructions can be stored

WORKSHEET TASK 2: CPU

- Complete Worksheet Task 2
- ***You have 5 minutes!***



ANSWERS: TASK 2 - CPU

What is clock speed measured in?

Cycles per second or Hertz

How many cycles per second would a 3 GHz processor do?

3 billion

How many operations per cycle can a quad core CPU perform?

Four

Which memory is faster: cache or RAM?

Cache

LESSON OUTCOMES

- **All – Level 4:**

- Understand the key components in a computer
- Understand and be familiar with examples of different types of peripherals:
 - Input
 - Output
- The effect on CPU speed of clock speed, the number of cores, and cache memory
- Score 5 out of 10 on the tasks with help

- **Most – Level 5:**

- Score 8 out of 10 on the tasks with little help

- **Some – Level 6:**

- Score full marks on the tasks without help

NEXT WEEK

- Systems software
 - Operating systems
 - Device drivers
 - Utility software
- Applications